



PlayStation

NTSC U/C

AUSTIN POWERS PINBALL

TM

PlayStation



CONTENT RATED BY
ESRB

SLUS-01456



NEW LINE CINEMA
An AOL-Time Warner Company



WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCT:

The use of unofficial products and peripherals may damage your PlayStation game console and invalidate your console warranty.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

Contents

GETTING STARTED	3
Installation	3
MENUS AND MENU CONTROLS	
Table Menus	5
GAME MODES	7
OPTIONS MENU	7
PLAYING AUSTIN POWERS PINBALL	8
HIGH SCORES	8
TECHNICAL SUPPORT	9
CREDITS	9

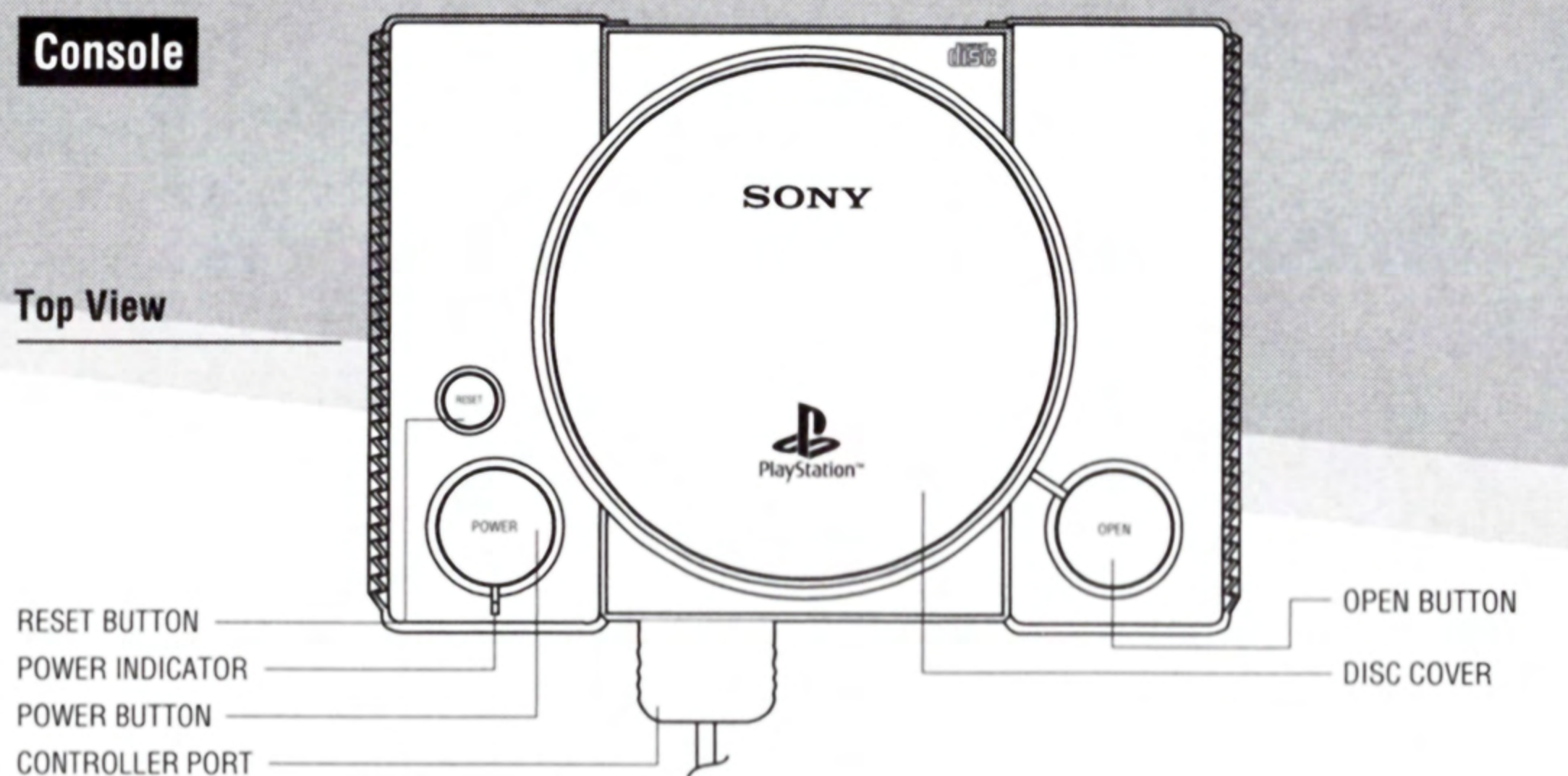
Getting Started

Installation

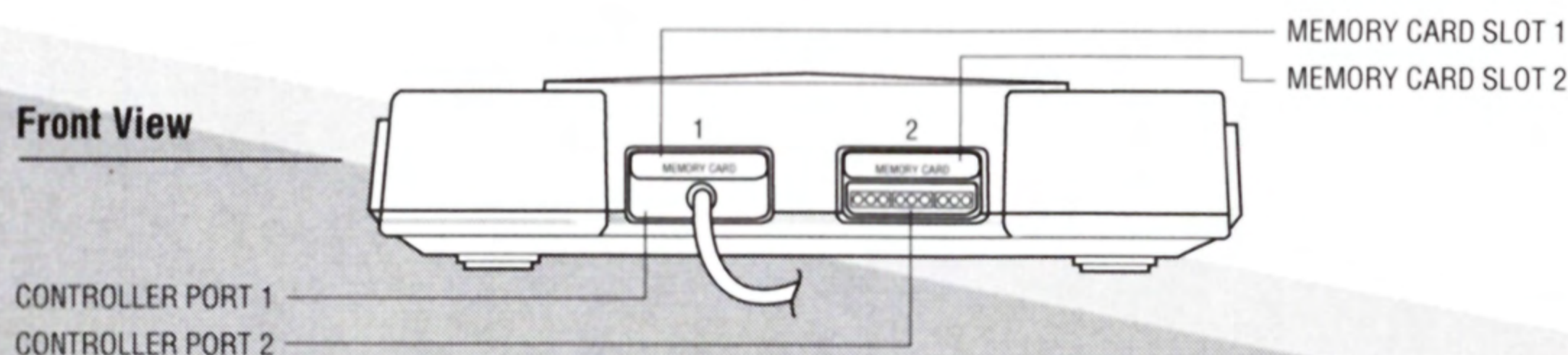
1. Set up your PlayStation® game console according to the instructions in its instruction manual.
2. Make sure the power is off before inserting or removing a compact disc.
3. Insert the Austin Powers Pinball disc and close the disc cover
4. Insert game controllers and turn on the PlayStation® game console. Follow on-screen instructions to start a game.

Console

Top View

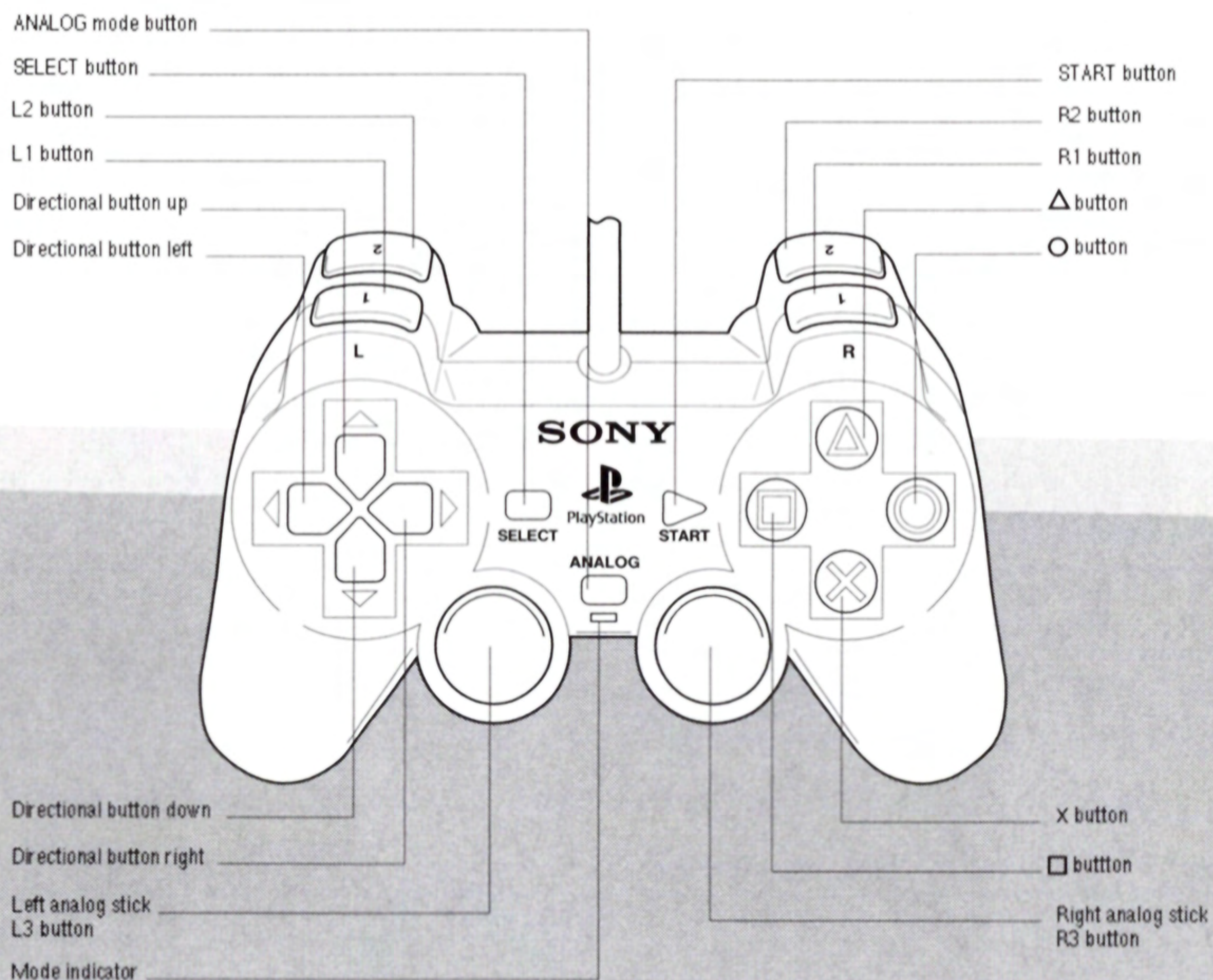


Front View



Game Controls

DUALSHOCK® analog controller



Control

Directional Buttons

⊗ Button


△ Button

Action

Navigate Right / Left / Up / Down

Select

Return to Previous Menu

Choose from one of two tables – “International Man of Mystery” or “The Spy who Shagged Me” by highlighting the table’s graphic and pressing the  button.

Select backstage to enter the game options screens.

Table Menus

There are two tables to choose from each with four game modes.

International Man of Mystery

As the utterly shagadelic Austin Powers, you must save the world from the never-ending threat of Dr. Evil! Defrost after 30 years in Cryogenic Suspension. Catch up to the ‘90s, and with the help of the smashing Vanessa Kensington, find the secret underground lair beneath the Virtucon headquarters.

Stop Dr. Evil's plan to extort "100 Billion Dollars" and save the world from certain destruction by liquid hot magma.

Beware the seductive fembots, who can lure men to their doom, and don't fall victim to the wiles of the sexy Alotta Fagina and her seemingly innocent hot tub...

Oh behave!

The Spy Who Shagged Me

Dr. Evil has stolen your Mojo, and that spells bad news for your bits and pieces!

With CIA agent Felicity Shagwell at your side (and sometimes covering the rear) fight through Dr. Evil's henchmen - from the very vocal Frau Farbissina and the cyclopean Number Two to the terrifyingly well-fed Fat Bastard - and reclaim your manhood.

Rocket from Dr. Evil's hollowed-out volcano lair to his secret Moonbase, and stop the giant "laser" from destroying the world. Travel back in time to recover your Mojo and save Felicity from certain death.

Groovy baby, yeah!

Table Rules

International Man of Mystery

Spell "GR-OO-VY" to advance multiplier.

Defrost Austin to activate mission time extender.

Spell "Y-E-A-H B-A-B-Y" for award, including Trivia Video Mode and Photo 2-ball.

Complete Union Jacks to relight kickback.

Complete "D-A-N-G-E-R" for soapy hot tub encounter.

Shoot ramps to light Start Mission.

Stop The Subterranean Probe Multiball lit after all missions attempted.

Score the Random Task mystery award.

Jackpots at SWINGER ramp and VANESSA scoop.

Fembot Pops light Extra Ball.

The Spy Who Shagged Me

Henchmen rollovers advance jackpots.

Ballsaver active at outlanes, complete photo flashes to relight.

Moonbase Ramp alternates between Rocket and "Laser" passageways.

Complete "M-I-N-I M-E" targets for value increases.

Shoot giant "Laser" to light Mystery award or Musical Interlude mode.

Time Portal mode lit by T-I-M-E targets or by pop bumpers.

Hit pop bumpers to light new mission.

Defeat henchmen to reach Dr. Evil's Moonbase for final multiball showdown.


Get In My Belly Video Mode lit by Rocket ramp shots.

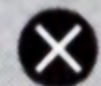
Extra Ball lit at giant "laser".




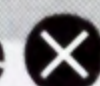


Game Modes

- ♂ Novice: The same as Regular play except that the ball saver is active for several minutes.
- ♂ Regular: Standard 5-ball play with extra balls, end-of-game score matching, and Powerball bonus mode.
- ♂ Arcade: 3-ball play with Extra Ball awards based on score. There is no end-of-game match.
- ♂ Tournament: Random game play elements have been standardized, and there is no match or Powerball and points are awarded instead of extra balls. This is to make Tournament games as directly comparable with each other as possible.

Highlight the mode button you wish to play with the directional buttons and press the  button to start.

Highlight "Scores" beneath each mode and press the  button each time to see the current High Scores for that mode. If you get a High Score you will be prompted to enter your name at the end of the game.

Use the directional buttons to enter your High Score in the dotpanel. Press the  button once you have finished.

Once a game mode has been selected it will load in its attract mode and display basic instructions in the dotpanel. To play a one-player game press the  button and then the  button again to fire the ball. To add extra players to the game (maximum of four) during the table's attract mode use the directional buttons and then the  button to confirm your choice.

Options Menu


Accessed by selecting "Options" from the main menu.

Music Volume: Adjust music volume using left and right directional buttons.


Sound Volume: Adjust volume of sound and voice effects using the left and right directional buttons.





High Scores: Load, Save or clear High Scores.



Back: Back to select table by using the  button.

Playing Austin Powers Pinball

 button:	The default key for pulling back the plunger to fire the ball.
L1,L2, R1, and R2 buttons:	Default keys for the flippers.
Directional button UP:	Default key for Nudge UP.
Directional button LEFT:	Default key for Nudge LEFT.
Directional button RIGHT:	Default key for Nudge RIGHT.


Note: Too much nudging will tilt the table and void the current ball.

START button: Pauses and unpauses the game. It also provides a status report on jackpot levels, ramp counts, extra balls, etc. in the dotpanel window. While the game is paused, use the directional buttons to view the table. Press  while the game is paused to bring up the End Game option. Use the Right or Left directional buttons to select Yes, and press  to end the current game.

When a game is over, pressing  will bring up the Quit Table option. Use the Right or Left directional buttons to select Yes, and press  to quit the table you are currently playing on.

High Scores

Enter Name:

- 1) Use Up/Down directional buttons to select a letter.
- 2) Use Right/Left directional buttons to move forward or go to the previous letter.
- 3) Press the  button to confirm.

Technical Support (US)

If you have a technical problem concerning the operation of our software, please contact our technical support representatives for assistance. In order to help our representatives assist you as efficiently as possible, please provide a detailed description of the problem, including any error messages you receive.

Note: This information is for technical support only and representatives are unable to provide game hints or suggestions.

Phone: (410) 933-9191

Hours: Monday - Friday
9-5 p.m., EST.

Mail:

Take-Two Baltimore
9900 Franklin Square Drive
Suite A
Baltimore, MD 21236

Credits

Wildfire Studios

Darren Baker, Adrian Cook
Producers

Joel Finch, Adrian Cook
Game Design

Adrian Cook, Darren Baker
Programming

Leon McBride
Art

Stephen Atkinson
Dotpanels

Steven Baker
Music

Stephen Atkinson
Sound effects

Thanks to
Teilo Berquier, John Wilson
Tarantula Studios



Gotham Games

Mike Cala
Larry Conti
Jarret Fitzloff
Andrew Green
Juan Gutierrez
Jamie Leece
David Nottingham
James Pacquing
Greg Ryan

Rockstar Games

Oswald "OZ" Greene Jr.
Producer

Take-Two Baltimore

Chris Mate
Mike Snyder
Chrissy Bates
Greg Bauman
Mark Moon
Chris Larkin
Phil Santiago
Sydney Saunders IV
Dave Thomas
Katie Young
Matthew Baros

Mykl Ranere
Patty Saneman
Stacey Sharpe
Andre Liggins
Judy Pentz

Special thanks to Sam, Terry,
Dan, Jamie, Gary and everyone
at Rockstar Games.

WARRANTY

Take-Two Interactive Software, Inc. warrants to the purchaser only that the disc provided with this manual and the software program coded on it will perform in accordance with the description in this manual when used with the specified equipment, for a period of 90 days from the date of purchase.

If this program is found to be defective within 90 days of purchase, it will be replaced. Simply return the disc to Take-Two or its authorized dealer along with a dated proof of purchase. Replacement of the disc, free of charge to the original purchaser (except for the cost to return the disc) is the full extent of our liability.

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES, WHETHER ORAL OR WRITTEN, EXPRESSED OR IMPLIED. ALL IMPLIED WARRANTIES, INCLUDING THOSE OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, IF APPLICABLE ARE LIMITED IN DURATION TO 90 DAYS FROM THE DATE OF PURCHASE OF THIS PRODUCT.

Take-Two shall not be liable for incidental and/or consequential damages for the breach of any express or implied warranty including damage to property and, to the extent permitted by law, damage for personal injury, even if Take-Two has been advised of the possibility of such damages. Some states do not allow the exclusion or limitation of any incidental or consequential damages or limitations on how long an implied warranty lasts, so the above limitations or exclusions may not apply to you.

This warranty shall not be applicable to the extent that any provision of this warranty is prohibited by any federal, state, or municipal law, which cannot be pre-empted. This warranty gives you specific legal rights and may also have other rights, which may vary from state to state.

You may not reproduce, prepare derivative work based on, distribute copies of, offer for sale, sell, transfer ownership of, rent, lease, or lend to others the Program or accompanying documentation, or any portion or component of the Program or accompanying documentation; provided, however, that you may transfer the entire Program and accompanying documentation on a permanent basis as long as you retain no copies (including archival or backup copies) of the Program, accompanying documentation, or any portion or component of the Program accompanying documentation, and the receipt agrees to the terms of the agreement. Further you may not modify, reverse engineer, disassemble, decompile or translate the Program or accompanying documentation, or any portion or component of the Program or accompanying documentation, nor may you make any copies of the Program modules for use with other programs. This program is intended for private use only.

TAKE-TWO INTERACTIVE SOFTWARE, INC. 575 BROADWAY 3RD FLOOR NEW YORK, NY 10012

For technical support, please call TalonSoft @ (410) 933-9191 9:00 am to 5:00 pm EST Monday through Friday.

ESRB RATING

This product has been rated by the Entertainment Software Rating Board.

For Information about the ESRB rating, or the comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.



NOTES

NOTES

COMING SOON....



PlayStation
NTSC U/C

PlayStation

TEEN
1
CONTENT RATED BY
ESRB

SPEC OPS™

AIRBORNE COMMANDO

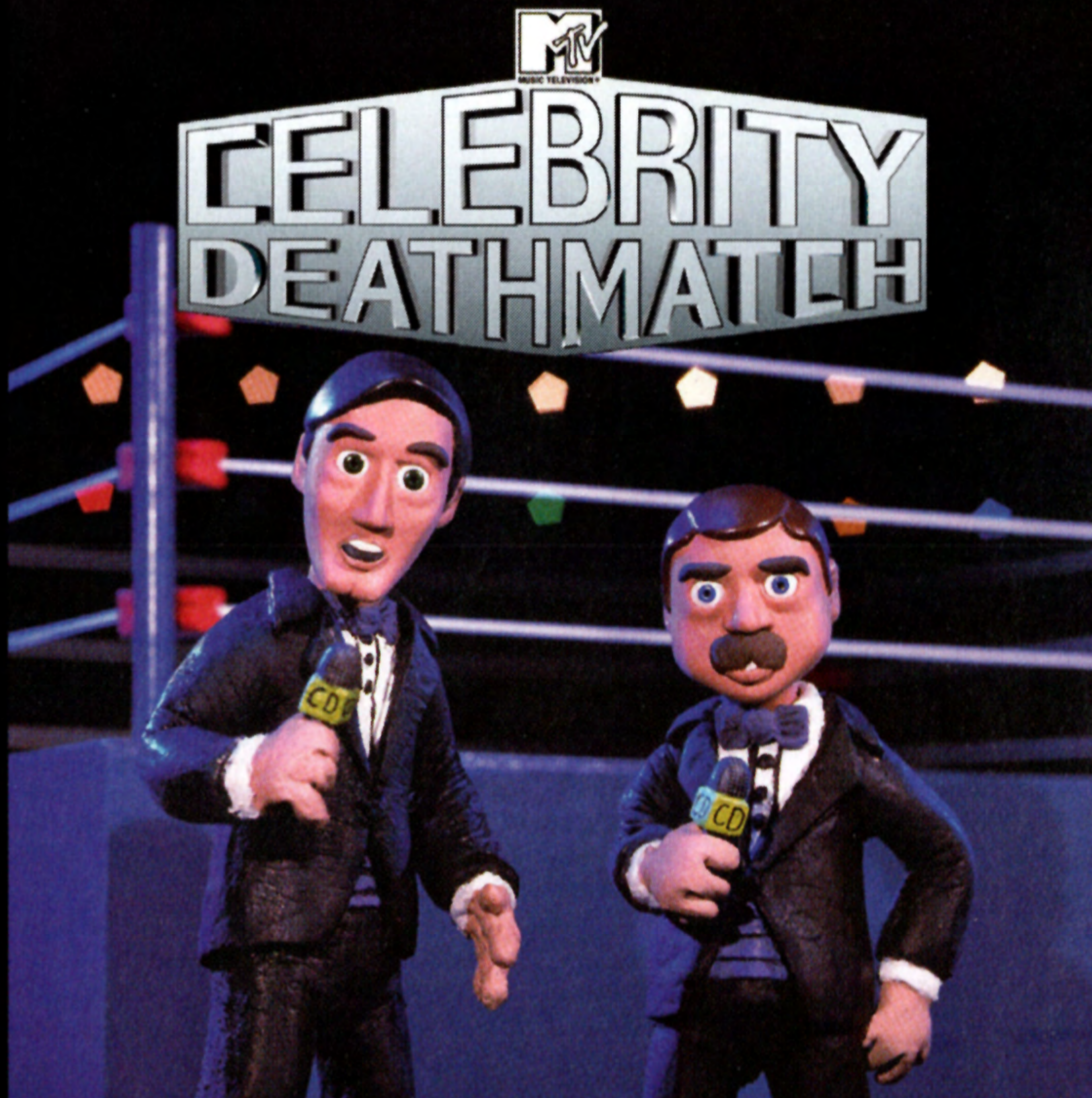
GOTHAM GAMES



Spec Ops and the Spec Ops logo are trademarks of Take-Two Interactive Software, Inc. Gotham Games and the Gotham Games logo are properties of Take-Two Interactive Software, Inc. All Rights Reserved. PlayStation and PlayStation logos are registered trademarks of Sony Computer Entertainment Inc. The ratings icon is a trademark of the Interactive Digital Software Association. Copyright 2002 All Rights Reserved.



COMING SOON TO PLAYSTATION....



Visit www.esrb.org
or call 1-800-771-3772
for more info.

Gotham Games 622 Broadway, New York, NY 10012



Gotham Games and the Gotham Games logo are trademarks of Take-Two Interactive Software, Inc. PlayStation and PlayStation logos are registered trademarks of Sony Computer Entertainment Inc. The ratings icon is a trademark of the Interactive Digital Software Association. MTV: Music Television, Celebrity Deathmatch, and all related titles and logos are trademarks of MTV Networks, a division of Viacom International Inc. © 2002 MTV Networks. All Rights Reserved. All other trademarks and copyrights are properties of their respective owners. Manufactured and printed in the U.S.A. THIS SOFTWARE IS COMPATIBLE WITH PLAYSTATION GAME CONSOLES WITH THE NTSC U/C DESIGNATION. U.S. AND FOREIGN PATENTS PENDING.

